Delia Memorial School (Hip Wo No.2 College) Report on the Use of the Life-wide Learning Grant 2021-22 School Year

Schools are required to upload this Report or the School Report which consist of this Report endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.

Category 1: To organise / participate in life-wide learning activities

No. Name, Brief Description and Objective of the Activity Date Level Number of Participants Number of Participants Number of Participants Number of Participants Nature of Expenses (\$) Nature	(Please put more than	t a ✓ the approp	priate box(es);					
No. Name, Brief Description and Objective of the Activity Date Level Number of Participants Number of Participants Number of Participants Level Number of Participants Nature of Expenses (\$) Nature of Expenses of the activity as appropriate) No. Level Number of Participants No. Level Number of Participants N	t <u>V</u> alues	Di : 1 1		Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
		Physical and Aesthetic Development	Service	<u>C</u> areer-related Experiences				
	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and							
Life-wide Learning Day at Ocean Park: To enhance students' self-initiated learning & their sense of environmental protection Nov-21 S3-S6 200 \$11,500.00 \$57.50 E1 Cross-Disciplinary (Others) All students expressed that they enjoyed the activities organized and learnt concepts of environmental protection and sustainability there.	✓	✓						
Inter-school Math Competition: To enhance students' interest in learning Math and allow students to showcase their talents Inter-school Math Competition: To enhance students' interest in learning Math had been raised and their talents when their talents and their talents ould be showcased. All students expressed that their interests in learning Math had been raised and their talents could be showcased.	*							
Sports practice, preparation for the participation of different sports competitions and sports days Sports practice, preparation for the participation of different sports competitions and sports days S1-S5 180 \$3,400.00 \$18.89 E1 Physical Education competitions organized and they could exhibit their sports talents in different events.	✓	✓						
参加香港學生科學比賽及趣味科學比賽。To enhance students' interest in Science and allow students to learn to collaborate with others in designing new Science products S1-S5 S7,007.75 \$467.18 E1 Cross-Disciplinary (STEM) All students expressed that their interests in Science had been raised and they had also learnt to collaborate with others in designing new Science products. ✓	*							
Student Growth and Support Activities organized including prize cermonies for different competitions, life planning activities & workshops, graduation preparation & ceremonies Student Growth and Support Activities organized including prize cermonies for different competitions, life planning activities & workshops, graduation preparation & ceremonies Student Growth and Support Activities organized that they enjoyed the activities organized and learnt different values from different activities.	~			✓				
ECA Activities: Products of Multimedia Club: To enhance students' learning of Chinese and English Language & their design skills S2-S5 S2-S5 S2-S5 S3-S64.00 S110.93 EI Chinese Language All students expressed that they enjoyed the activities organized and learnt different skills through the making of the products of the ECAs.		✓						
Coach fees for field trips & leadership training activities: To widen students' learning horizons and enhance their self confidence S1-S6 100 \$2,200.00 \$22.00 E2 Leadership Training Training All students expressed that they enjoyed the activities and trainings organized and they could learn how to cooperate and lead in different games and situations.	~							
(Please insert rows above if the space provided is insufficient.)								
Sub-total of Item 1.1 785 \$32,579.30								
1.2 Non-Local Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons								

3											
4											
(Please insert rows above if the space provided is insufficient.)											
	Sub-total of Item 1.2 0 \$0.00										
		Exper	nses for Category 1	785	\$32,579.30						

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Purpose	Actual Expenses (\$)		
1	STEAM equipment and materials	Learn and practise different concepts of STEM and put them in real life experiments.	\$2,720.31		
2	Food & Health Science equipment	Learn and practise different concepts of food and health science and put them in real life experiments.	\$12,005.00		
3					
(Please	insert rows above if the space provided is i	nsufficient.)			
	Expenses for Category 2 Expenses for Categories 1 & 2				

Category 3: Number of Student Beneficiaries

Total number of students in the school:	300
Number of student beneficiaries:	785
Percentage of students benefitting from the Grant (%):	262%

Name of Contact Person for LWL:	Ms Li Hei
Post of Contact Person for LWL:	Administrative Assistant

* Input	using the following codes; more than one code can be used for each item.		
E1	Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6	Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2	Transportation fees		
E3	Fees for non-local exchange activities / competitions (students)	E7	Purchase of equipment, instruments, tools, devices, consumables
E4	Fees for non-local exchange activities / competitions (escorting teachers)	E8	Purchase of learning resources (e.g. educational softwares, resource packs)
E5	Fees for hiring expert / professionals / coaches	E9	Others (please specify)